

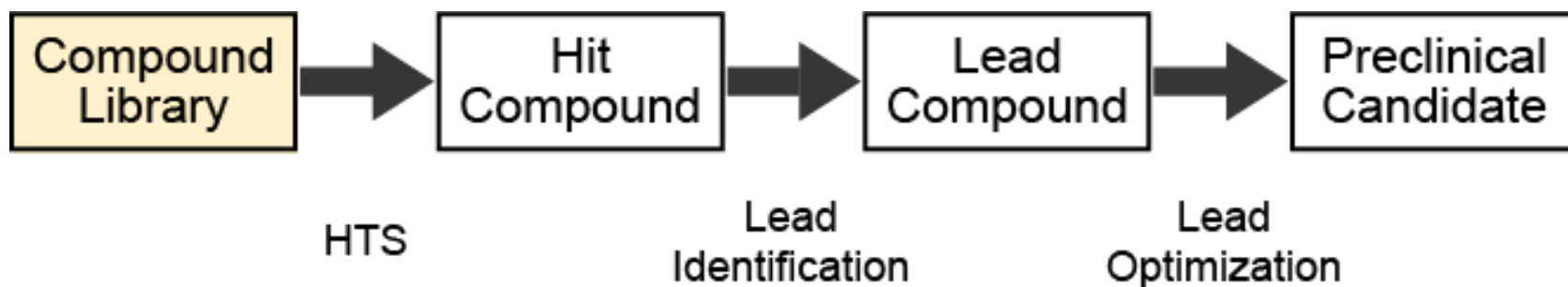
Deep Generative Model for De Novo Drug Design

2019/11/14

M2 Koki Sasamoto

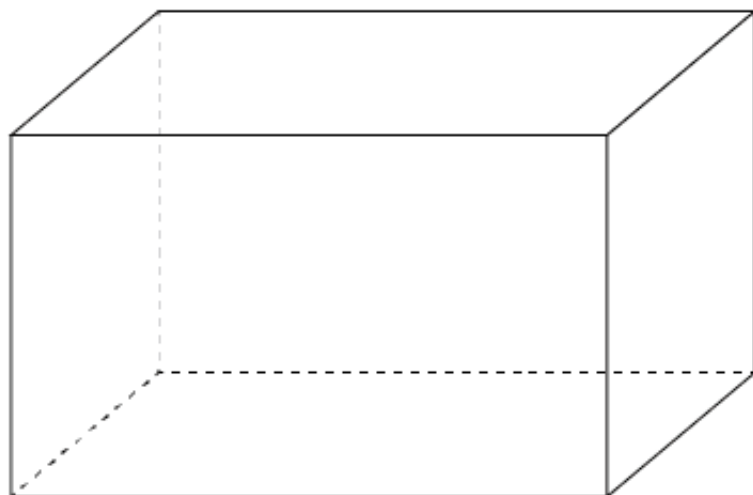
Drug discovery

► Flow chart of drug discovery process



- Compound library is used to screen hit compound.
- Good hit compound reduces time and money.
- **Diverse** and **high-quality** compound library is **needed**.

Chemical space



Chemical Space
($\sim 10^{60}$)

VS

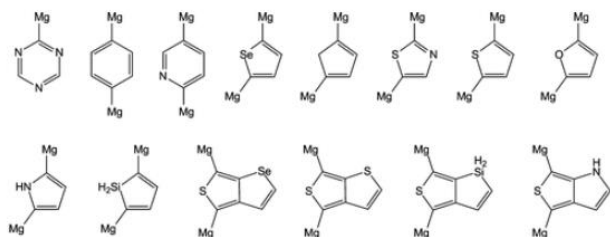


Compound Library
($\sim 10^6$)

- Chemical space is vast, and **only a tiny fraction was collected** as compound libraries.

Construction of virtual library

► Building block

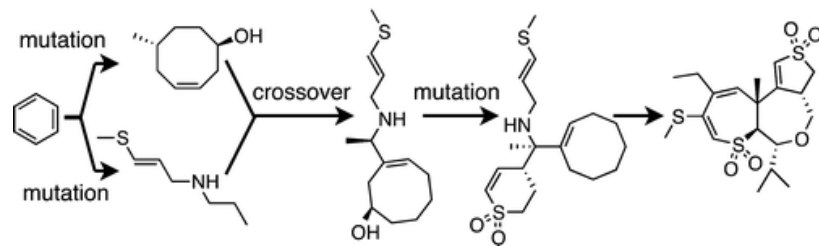


combination

J. Phys. Chem. Lett., 2011, 2, 2241-2251.

► Genetic algorithm

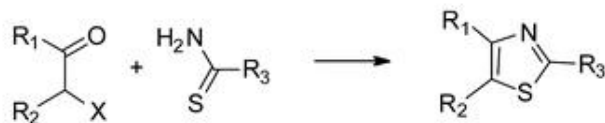
Known chemical universe → uncharted chemical space



J. Am. Chem. Soc., 2013, 135, 7296-7303.

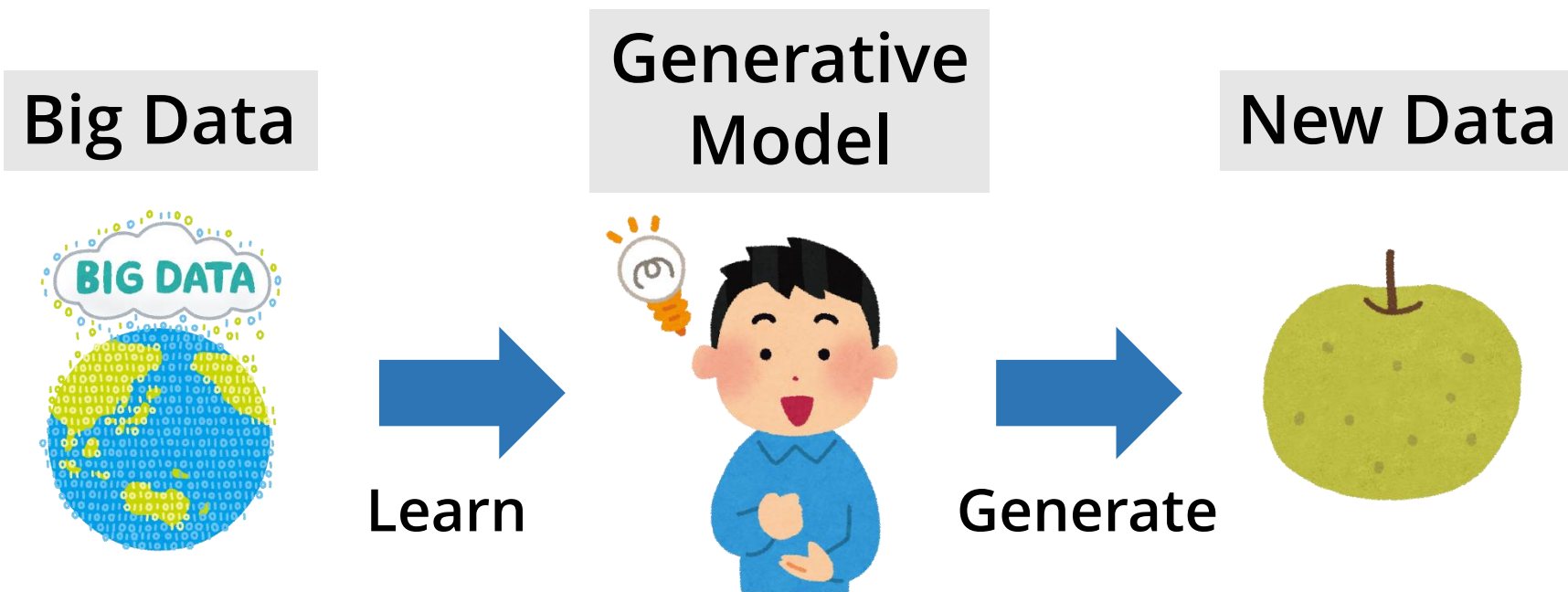
► Reaction-based rule

[#6:6]-[C;R0:1](=[OD1])-[CH1;R0:5](-[#6:7])-[*:#17,#35,#53].[NH2:2]-[C:3]=[SD1:4]>>[c:1]2(-[#6:6]):[n:2]:[c:3]:[s:4][c:5]([#6:7]):2



J. Chem. Inf. Model, 2011, 51, 3093-3098.

Deep generative model



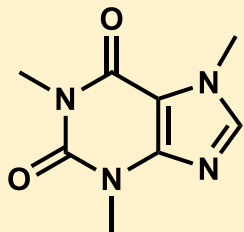
- Generative model generates realistic data from feature of data.
- Drug-like molecules can be generated by generative model learning features of biologically-active compounds.

Contents

1. Deep learning methods in drug design
 - RNN
 - RNN with RL (ReLeaSE)
 - VAE
 - Graph / GAN (MolGAN)
2. Application in drug discovery (GENTRL)
3. Summary

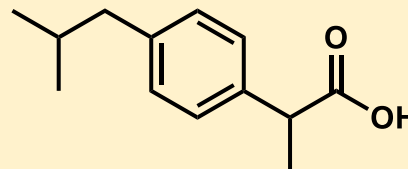
SMILES

► Examples of SMILES representation



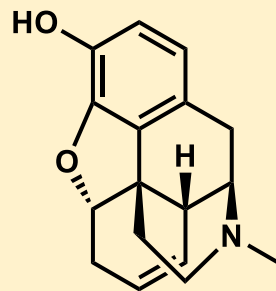
Caffeine

CN1c2ncn(C)c2C(=O)N(C)C1=O



Ibuprofen

CC(C)Cc1ccc(cc1)C(C)C(O)=O

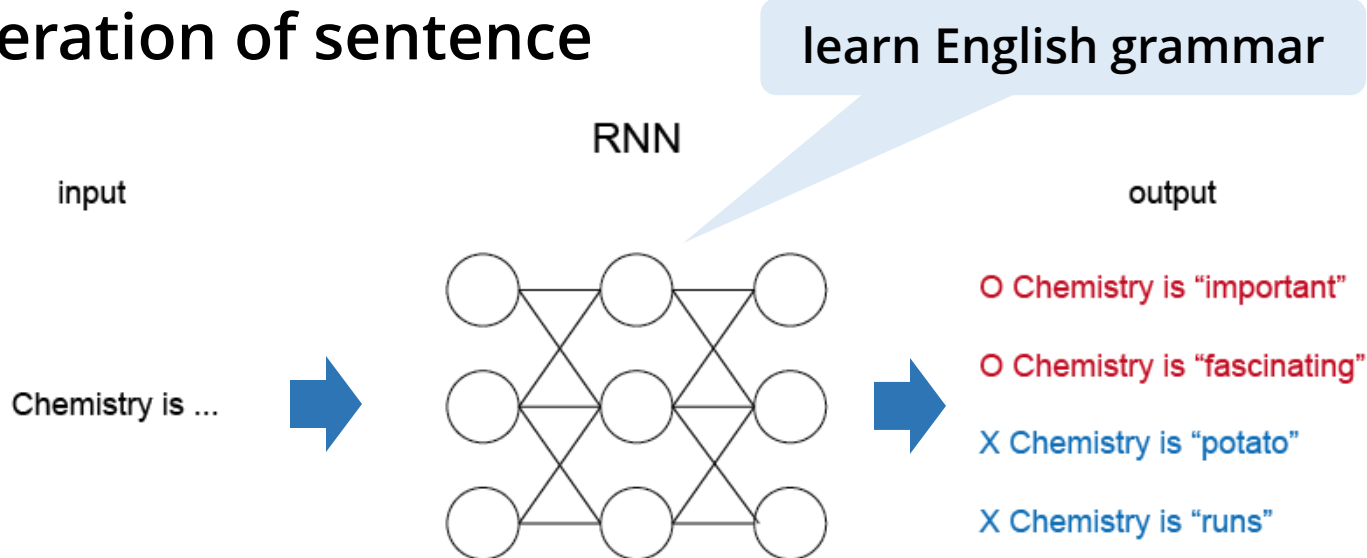


Morphine

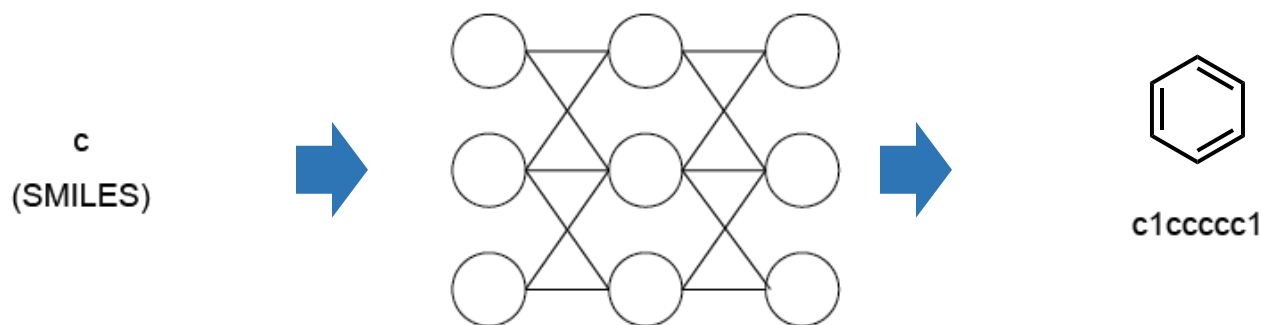
[H][C@]12C=C[C@H](O)[C@@H]3Oc4c5c(C[C@H]1N(C)CC[C@@]235)ccc4O

De novo drug design by RNN

► Generation of sentence

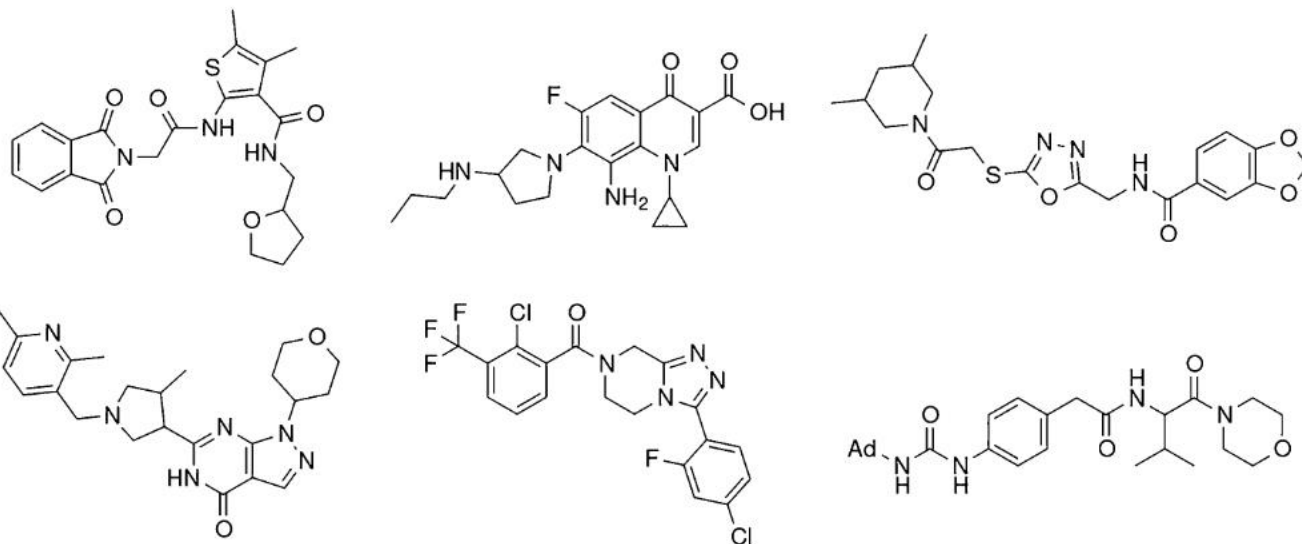


► Generation of chemical structure



De novo drug design by RNN

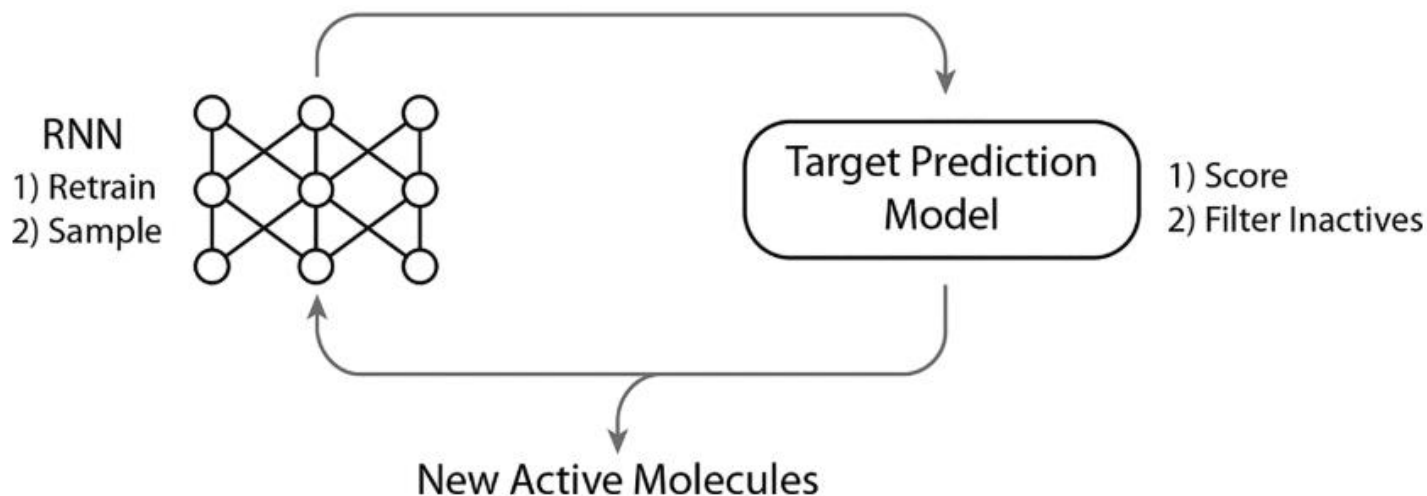
► Examples of generated novel molecules



- **976327** molecules were generated.
- **847955** molecules were novel.
- **75%** of new molecules were **highly scored** (“core” or “backup”) by AstraZeneca filter.

De novo design cycle

► Scheme



“**Synthesis**” ... molecule generation

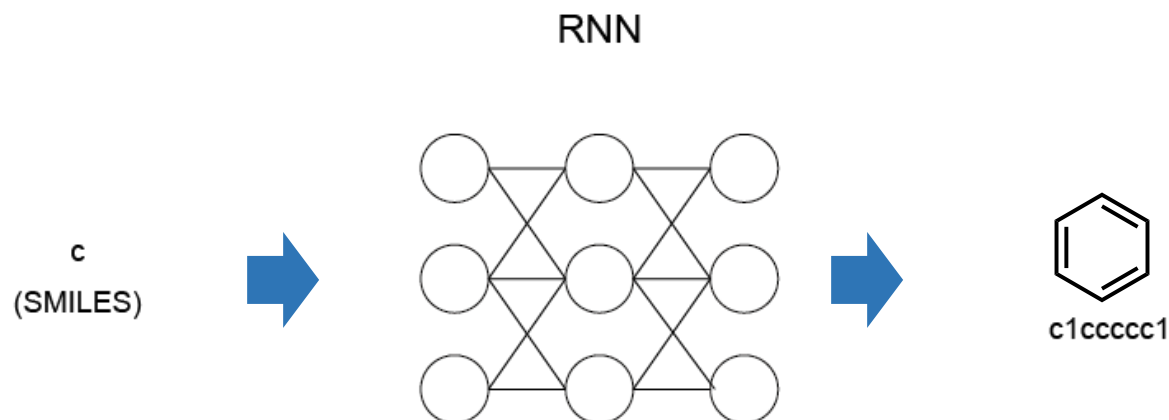
“**Virtual Assay**” ... best molecule selection by machine learning

“**Design**” ... retraining RNN model by best molecules



6% of known active molecules were **re-generated**.

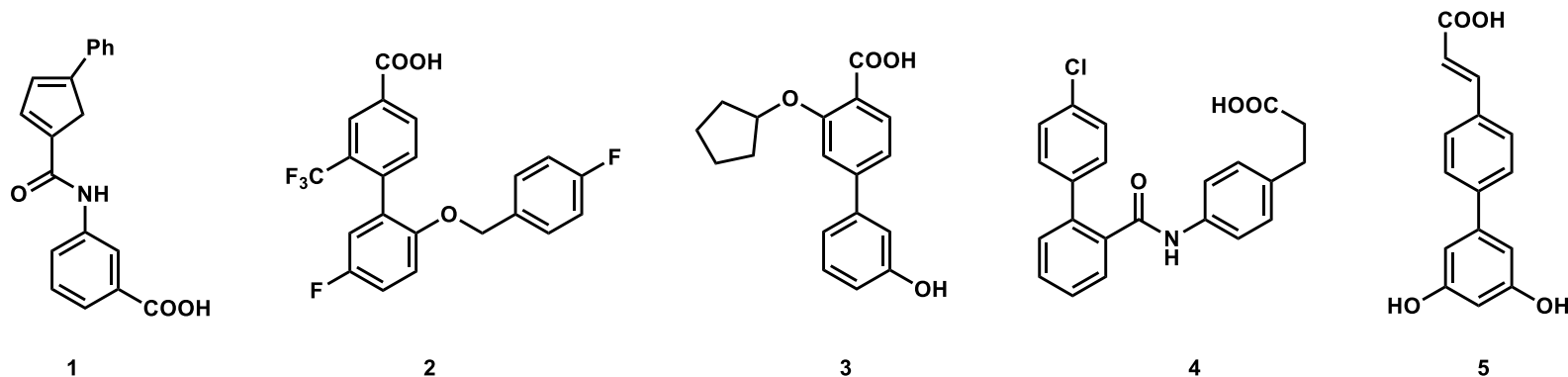
De novo drug design by RNN



- Data** 541555 bioactive molecules
- Fine-tune** 25 molecules with known agonistic activity on **RXR** (retinoid X receptor) and/or **PPAR** (peroxisome proliferator-activated receptor)
- Result** 1000 molecules (90% were valid and novel)
- ↓
- 5 molecules were **synthesized** and **tested** in vitro.

De novo drug design by RNN

► Synthesized novel molecules and these bioactivity



Bioactivity (EC₅₀ / μ M)

| Compound no. | RXR α | RXR β | RXR γ | PPAR α | PPAR γ | PPAR δ |
|----------------------------------|-------------------|-------------------|-------------------|-------------------|-----------------|-----------------|
| 1 | 0.13 \pm 0.01 | 1.1 \pm 0.3 | 0.06 \pm 0.02 | <i>inactive</i> | 2.3 \pm 0.2 | <i>inactive</i> |
| 2 | 13.0 \pm 0.1 | 9 \pm 2 | 8.0 \pm 0.7 | <i>inactive</i> | 2.8 \pm 0.3 | <i>inactive</i> |
| 3 | <i>inactive</i> | <i>inactive</i> | <i>inactive</i> | 4.0 \pm 1.0 | 10.1 \pm 0.3 | <i>inactive</i> |
| 4 | <i>inactive</i> | <i>inactive</i> | <i>inactive</i> | <i>inactive</i> | 9 \pm 3 | 14 \pm 2 |
| 5 | <i>inactive</i> | <i>inactive</i> | <i>inactive</i> | <i>inactive</i> | <i>inactive</i> | <i>inactive</i> |
| reference agonists ^{a)} | 0.033 \pm 0.002 | 0.024 \pm 0.004 | 0.025 \pm 0.002 | 0.006 \pm 0.002 | 0.6 \pm 0.1 | 0.5 \pm 0.1 |

^{a)} Reference agonists, literature data: bexarotene^[17] for RXRs, GW7647^[18] for PPAR α , pioglitazone^[19] for PPAR γ , L165,041^[19] for PPAR δ

De novo drug design by RNN

Pros

- Diverse set of molecules could be generated.
- Generated molecules had drug-like properties.

Cons

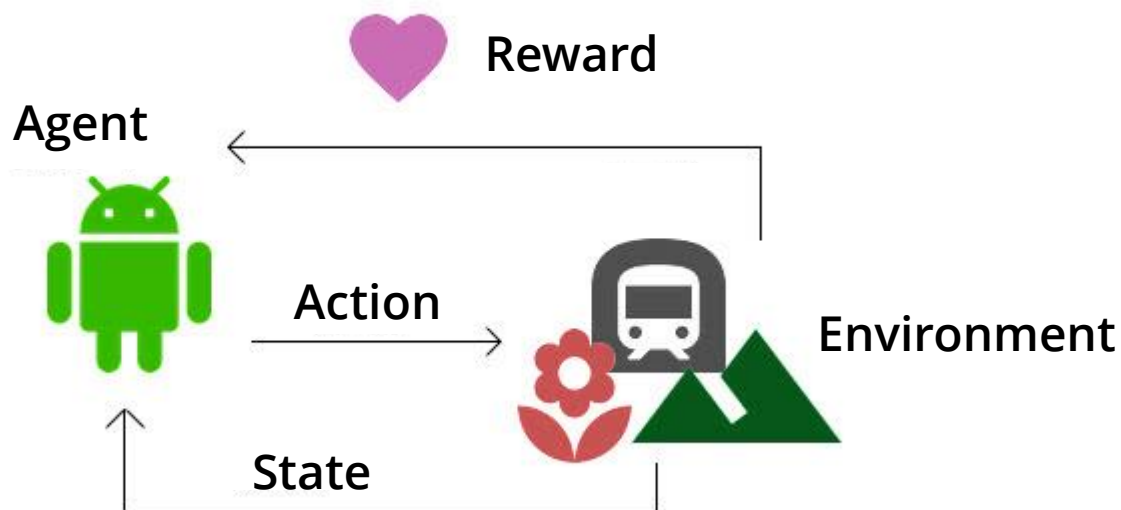
- Chemical space was restricted by training set.
- Properties of generated molecules couldn't be controlled.



Reinforcement Learning (RL)

Reinforcement Learning (RL)

► Scheme of Reinforcement Learning

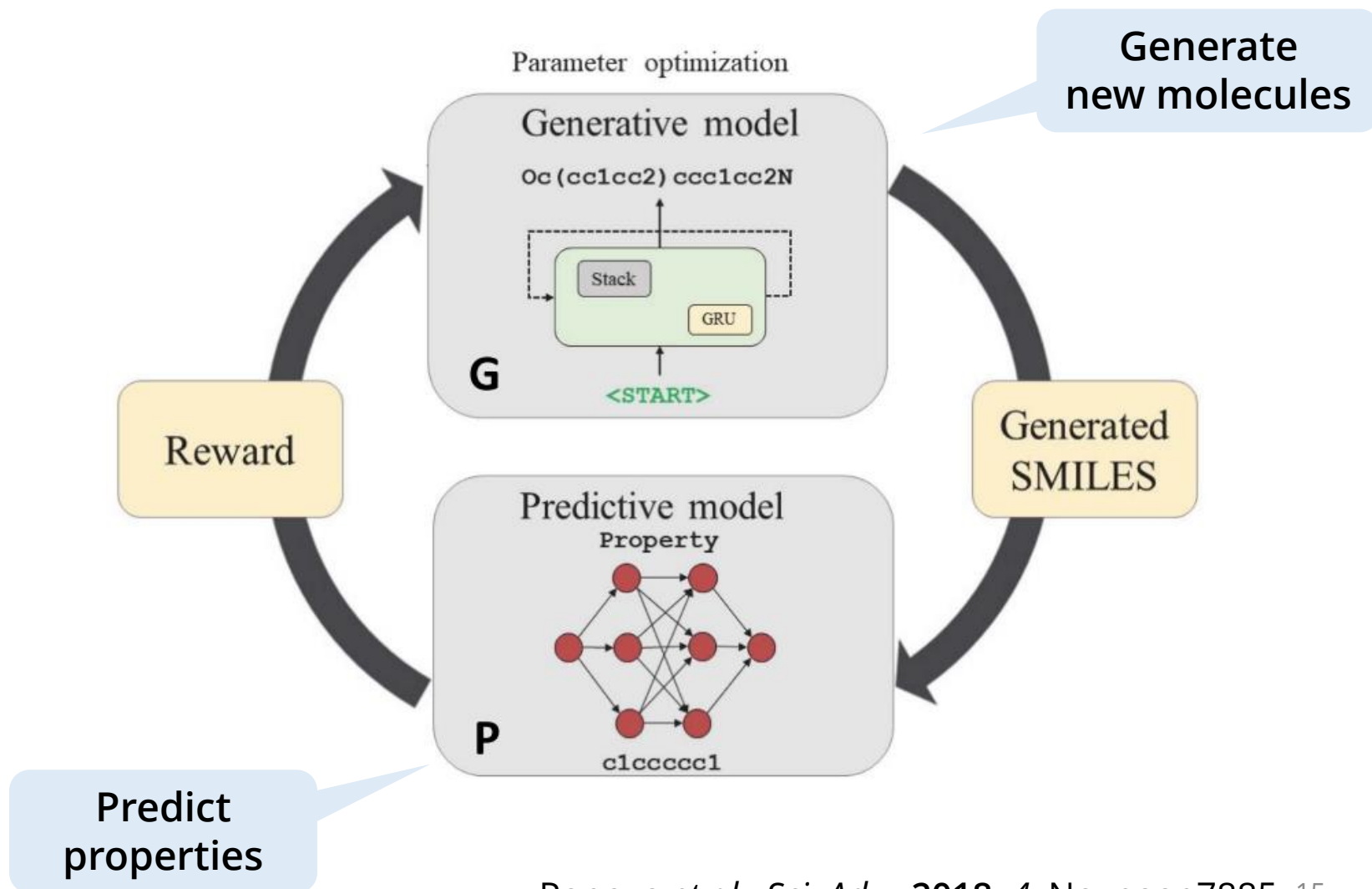


► Application



De novo drug design by RL

► Scheme of “ReLeaSE”

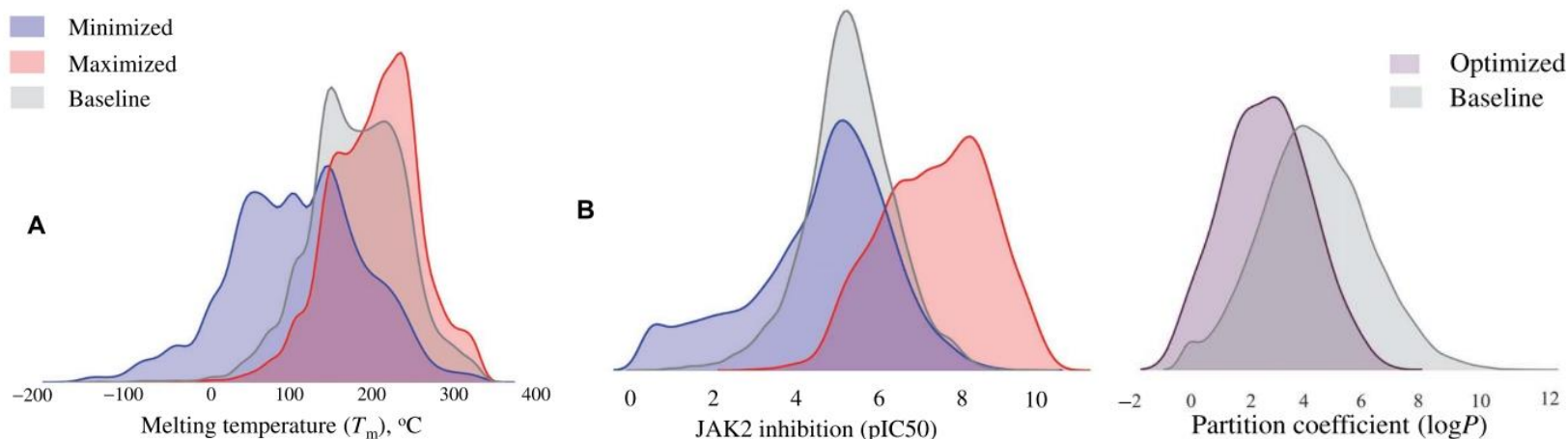


De novo drug design by RL

► Target Properties

- T_m (Melting point)
- $\log P$ (n-octanol / water partition coefficient)
- pIC_{50} for JAK2 (janus protein kinase 2)

► Distribution of predicted properties



De novo drug design by RL

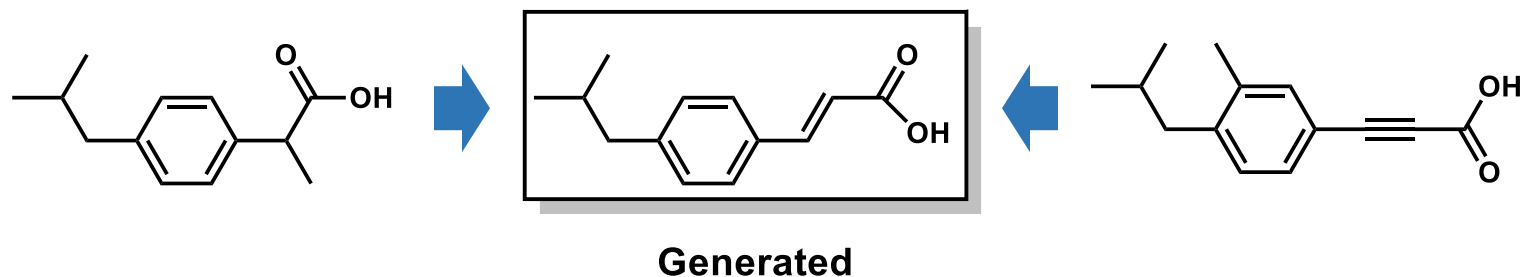
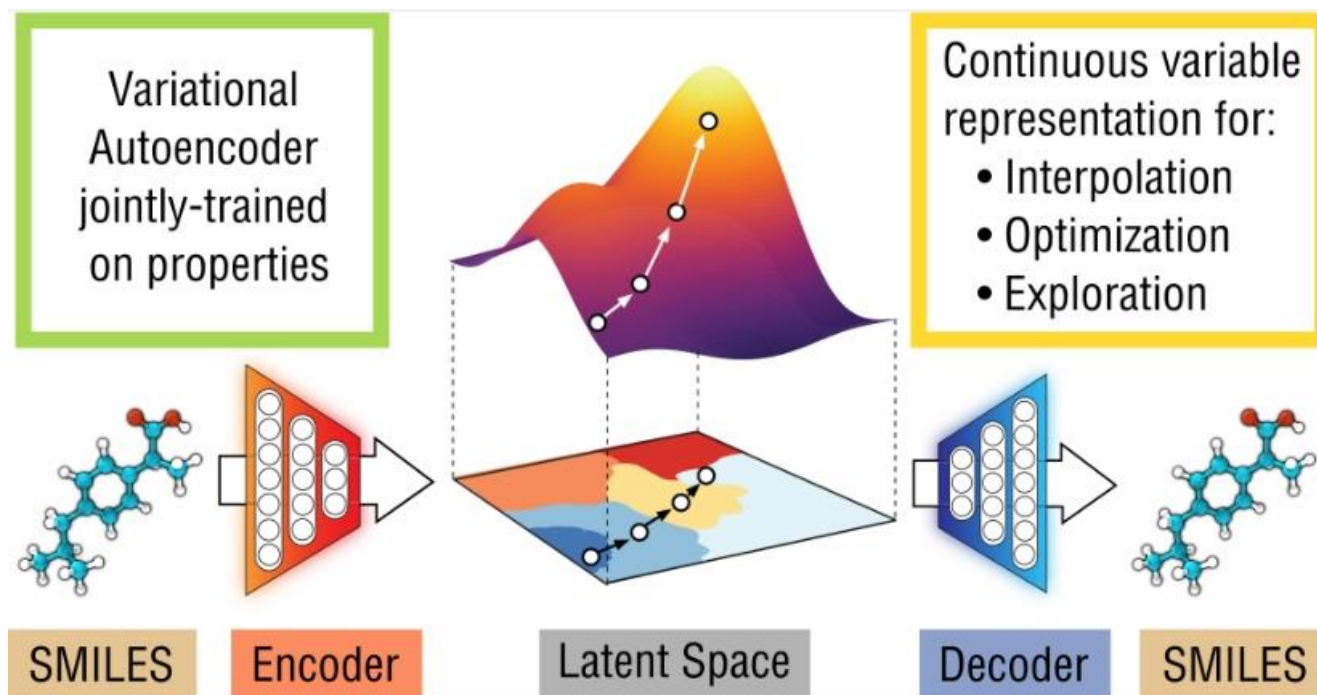
► Analysis of generated molecules

| Property | | Valid molecules (%) | Mean SAS | Mean molar mass | Mean value of target property |
|--------------------|-----------------|---------------------|----------|-----------------|-------------------------------|
| T_m | Baseline | 95 | 3.1 | 435.4 | 181 |
| | Minimized | 31 | 3.1 | 279.6 | 137 |
| | Maximized | 53 | 3.4 | 413.2 | 200 |
| Inhibition of JAK2 | Baseline | 95 | 3.1 | 435.4 | 5.70 |
| | Minimized | 60 | 3.85 | 481.8 | 4.89 |
| | Maximized | 45 | 3.7 | 275.4 | 7.85 |
| Log P | Baseline | 95 | 3.1 | 435.4 | 3.63 |
| | Range-optimized | 70 | 3.2 | 369.7 | 2.58 |

(SAS = synthetic accessibility score)

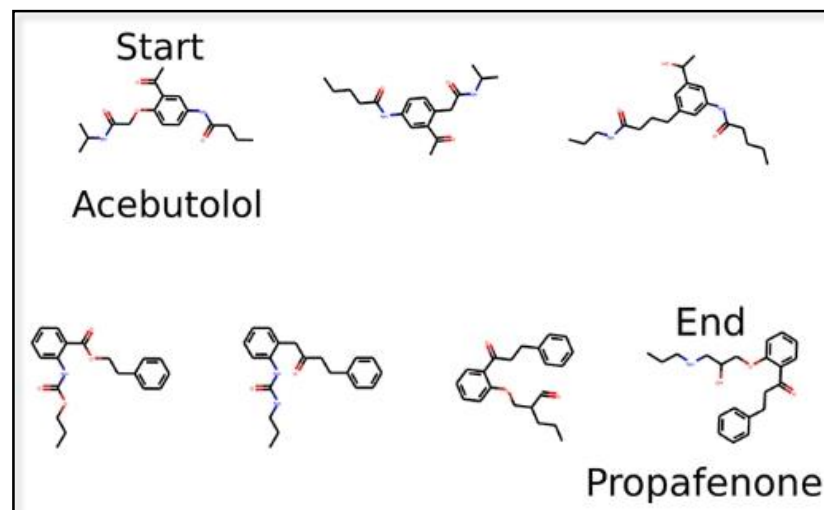
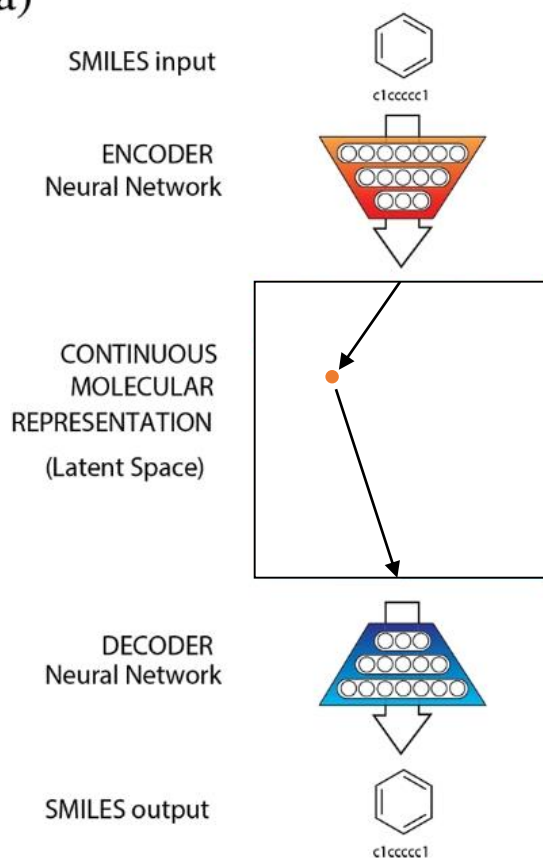
With reinforcement learning, the proportion of valid molecules was lowered.

De novo drug design by VAE



Encoder and Decoder

(a)

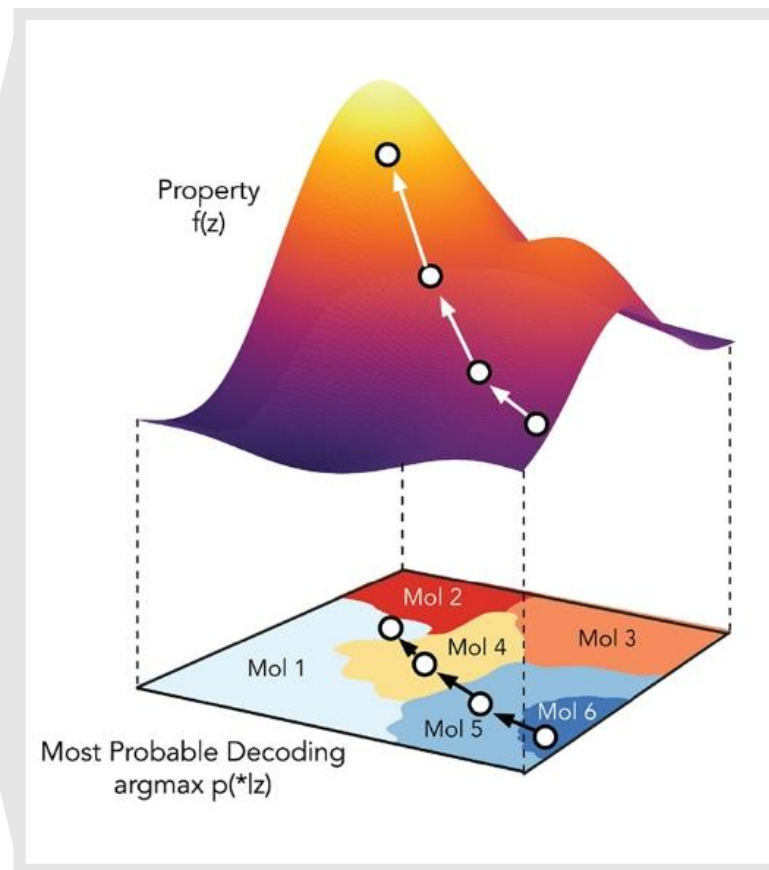
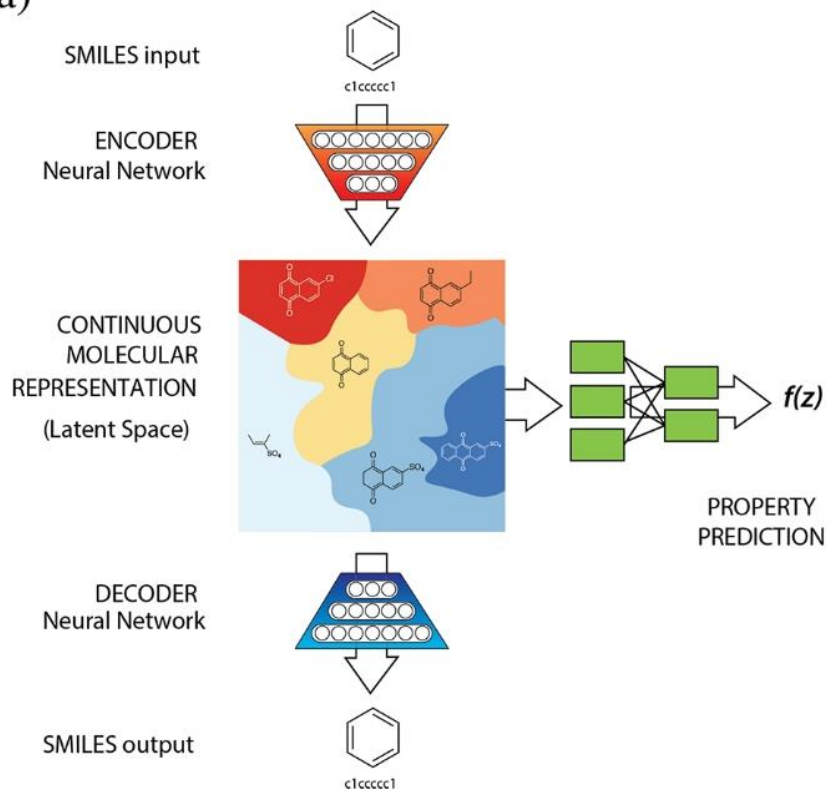


interpolation between two molecules in latent space

- VAE learns about characteristic feature of a training set.
- **Similar molecules** were mapped **close together** in latent space.

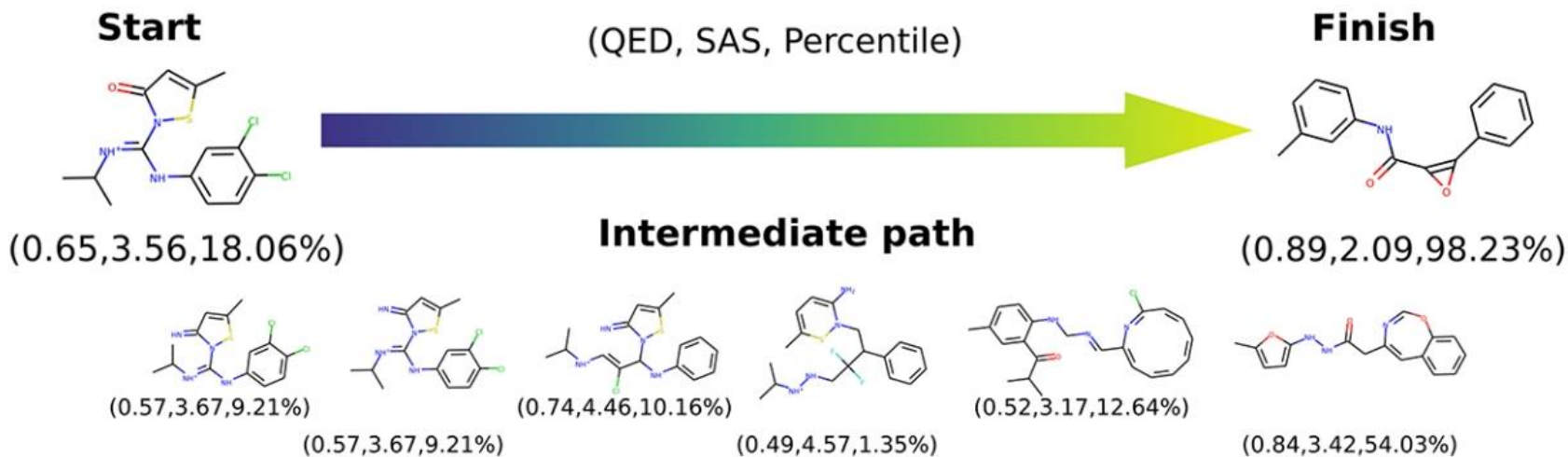
Predictor

(a)

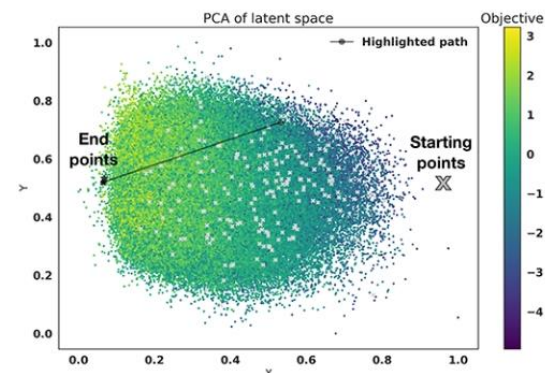


- VAE was jointly trained with Predictor.
- **7,500,000** molecules were generated from **250,000** samples.

De novo drug design by VAE

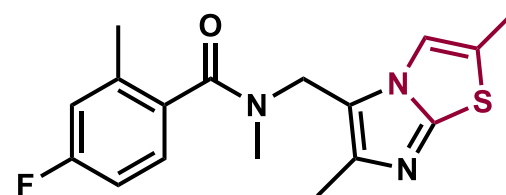
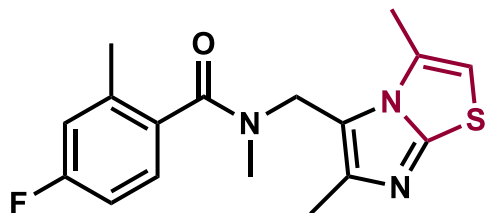


- VAE **optimized** (5 * QED - * SAS).
(QED = Qualitative Estimate of Drug-likeness, SAS = Synthetic Accessibility Score)
- Molecular optimization was achieved efficiently by gradient-based search.



Problems of SMILES representation

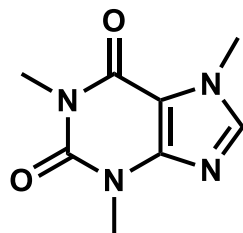
- ▶ SMILES is not designed to capture molecular similarity.



Cc1cn(CN(C)C(=O)c3ccc(F)cc3C)c(C)c(C)nc2s1

Cc1cc(F)ccc1C(=O)N(C)Cc1c(C)nc2scc(C)n12

- ▶ SMILES is not robust to small molecules.



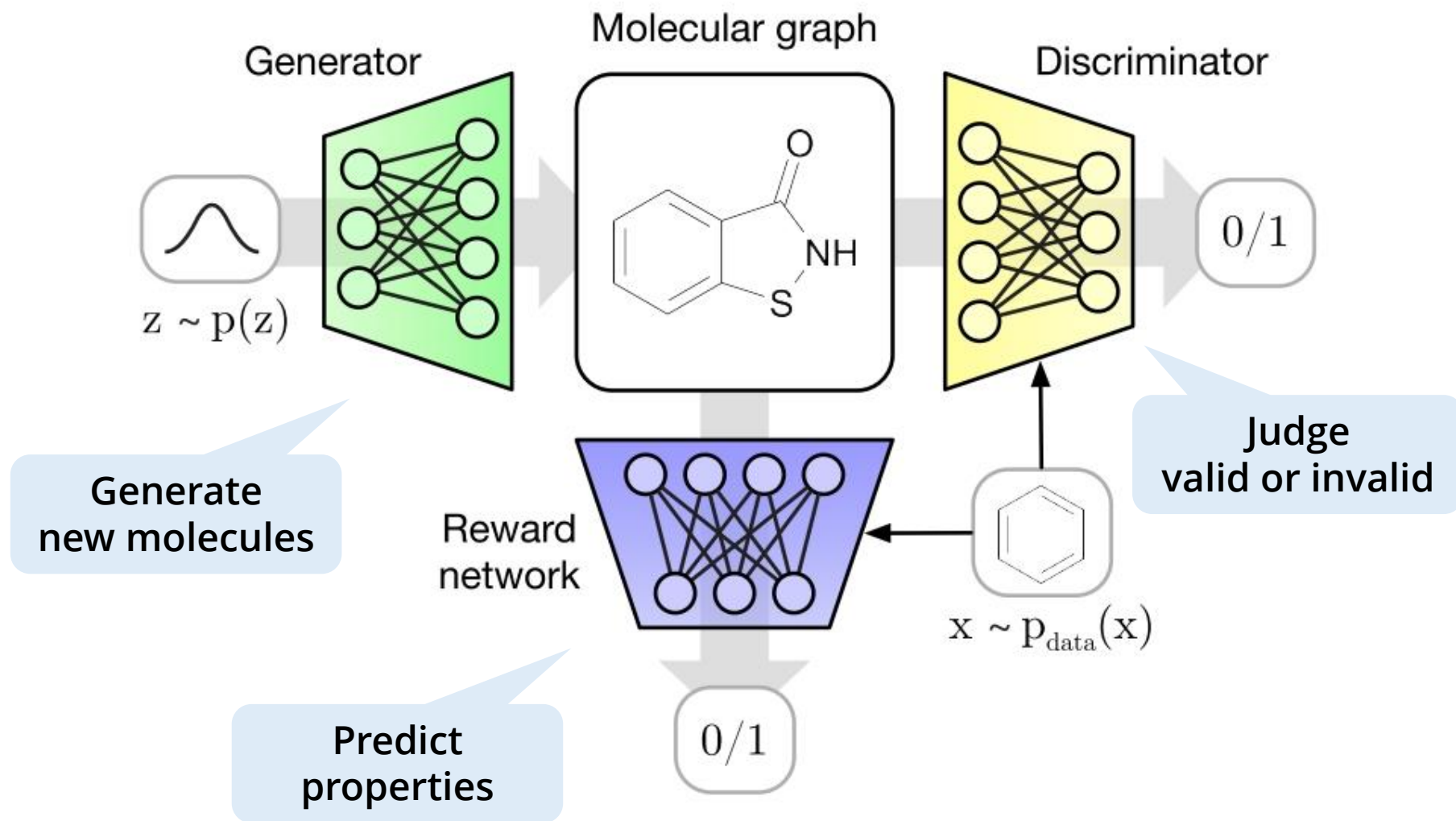
invalid
representation

CN1c2ncn(C)c2C(=O)N(C)C1=O

CN1c2ncn(C)c2C(=O)N(C)C=O

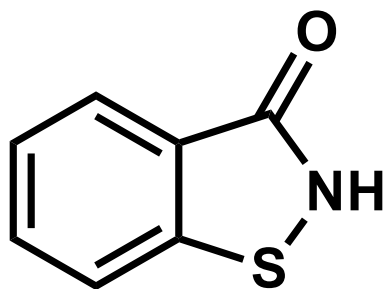
MolGAN

► Scheme of MolGAN

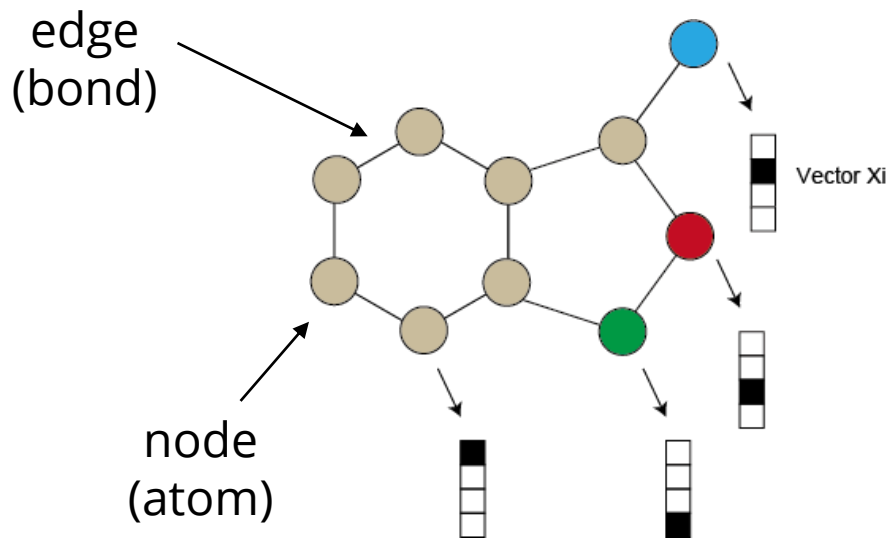


Graph representation

Chemical Structure



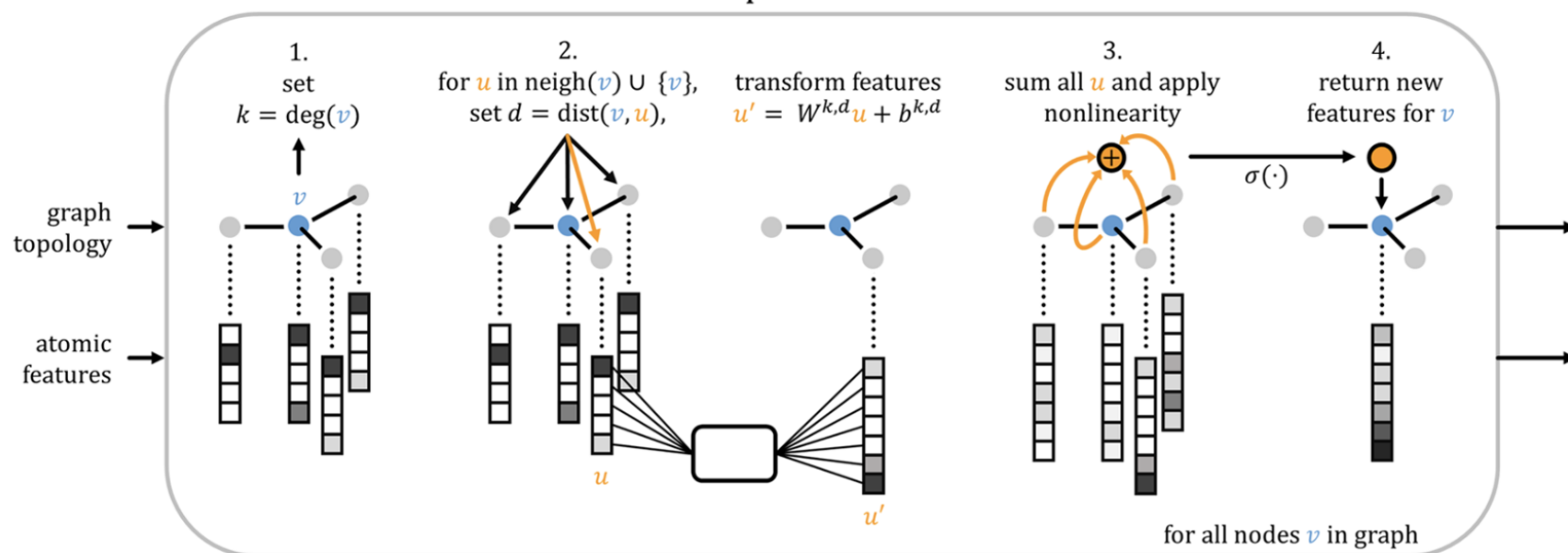
Molecular Graph



- Graph ... collection of **nodes** and **edges**
- Machine learning model **don't have to learn rules** of molecular representations.

Graph convolution

Graph Convolution

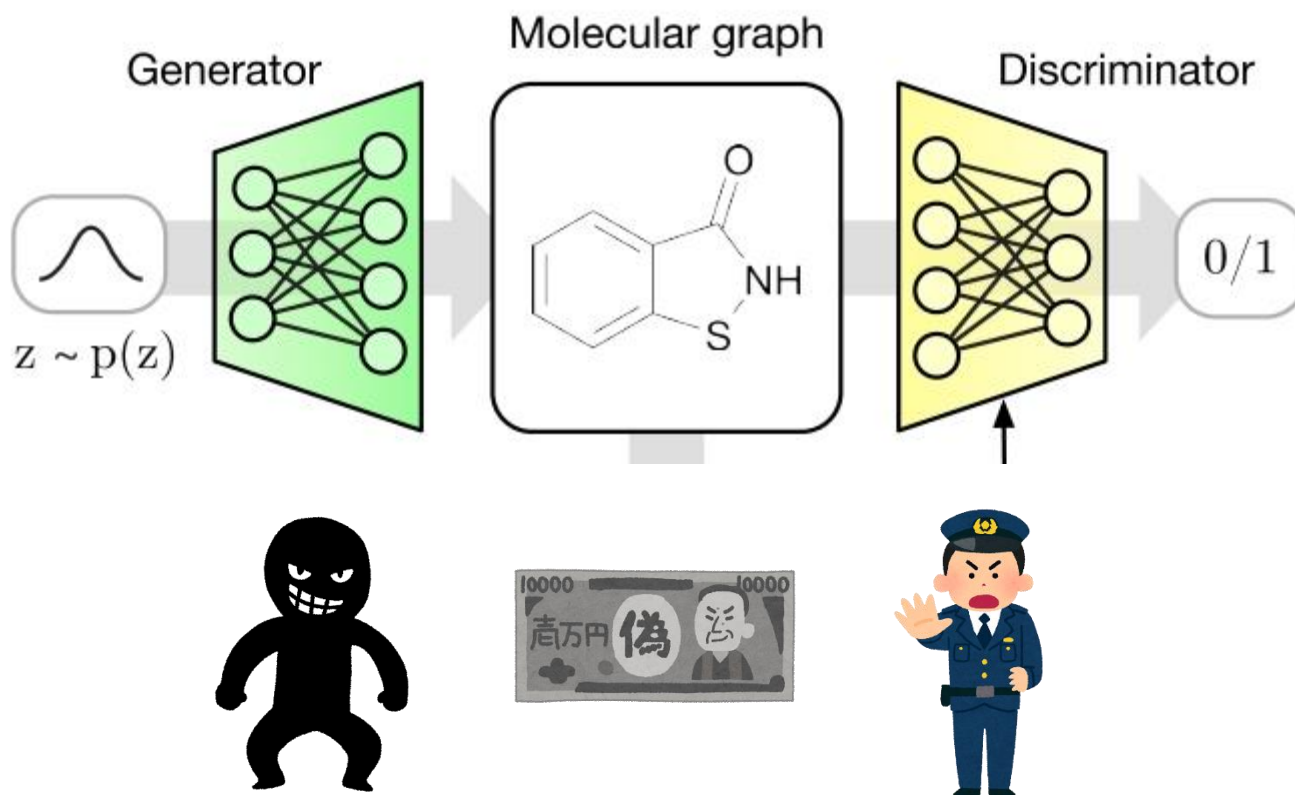


▪ New vector = self + adjacent vector

→ New vector **includes** the information of **the surrounding environment**.

GAN

► Scheme of Generative Adversarial Network (GAN)



Manufacture of counterfeit money vs Police

GAN



<https://arxiv.org/abs/1809.11096>

BW to Color



input

output

Edges to Photo



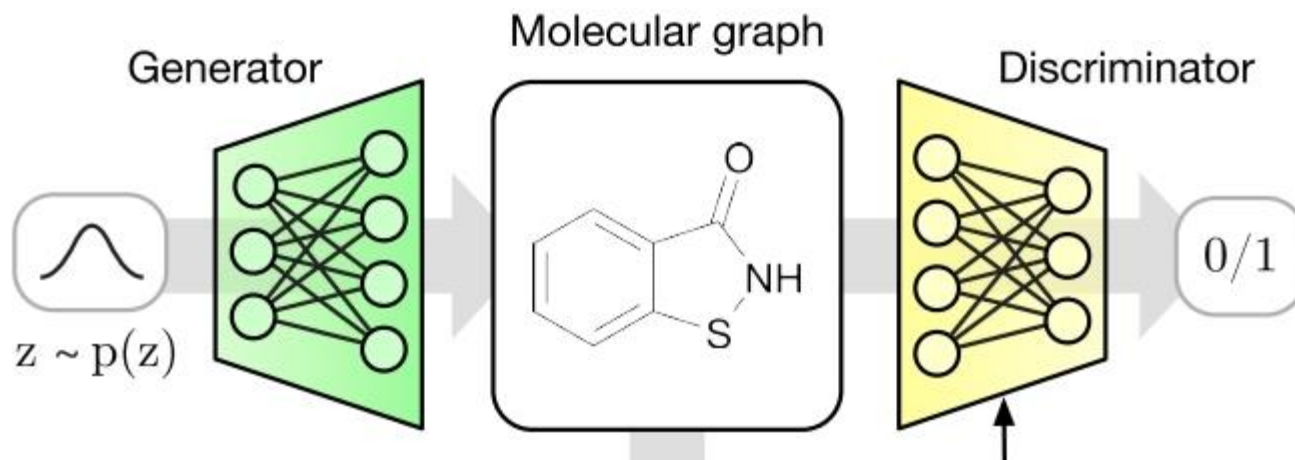
input

output

<https://arxiv.org/abs/1611.07004>

GAN

► Scheme of Generative Adversarial Network (GAN)

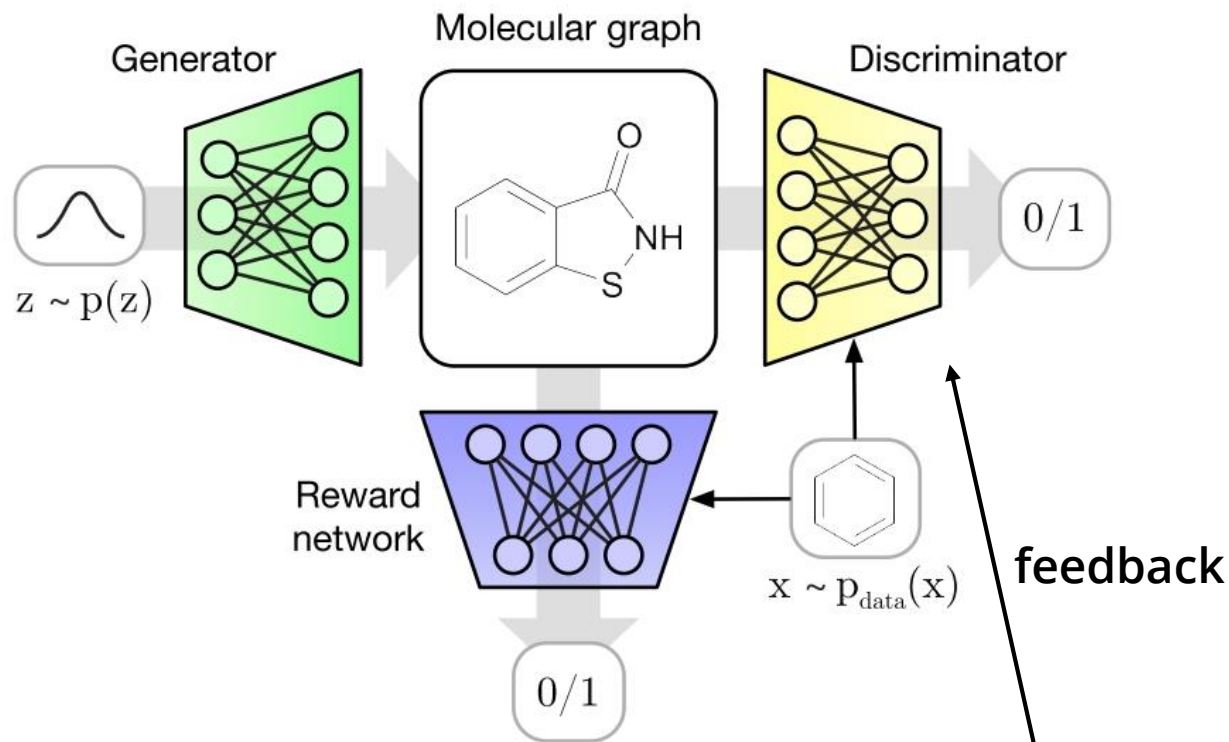


Generator : generate molecules similar to training set

Discriminator : discriminate generated molecules from training set

Reward network

► Scheme of Reinforcement Learning (RL)



Reward : Valid, Drug-likeness, Synthesizability, Solubility
+
Generated molecules or Training set ?

Performance of MolGAN

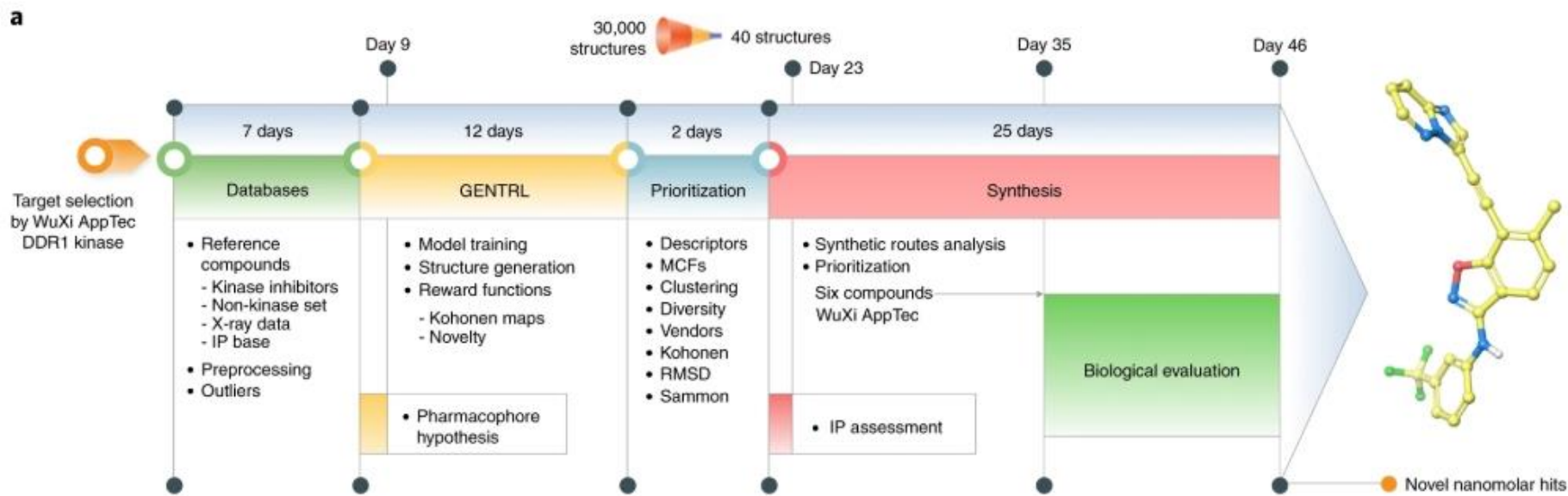
► Results

| Objective | Algorithm | Valid (%) | Unique (%) | Druglikeness | Synthesizability | Solubility |
|------------------|---------------|-------------|------------|--------------|------------------|-------------|
| Druglikeness | ORGAN | 88.2 | 69.4 | 0.52 | | |
| | Naive RL | 97.1 | 97.1 | 0.57 | | |
| | MolGAN | 99.9 | 2.0 | 0.61 | | |
| Synthesizability | ORGAN | 96.5 | 45.9 | | 0.83 | |
| | Naive RL | 97.7 | 13.6 | | 0.83 | |
| | MolGAN | 99.4 | 2.1 | | 0.95 | |
| Solubility | ORGAN | 94.7 | 54.3 | | | 0.55 |
| | Naive RL | 92.7 | 100.0 | | | 0.78 |
| | MolGAN | 99.8 | 2.3 | | | 0.89 |
| All | ORGAN | 96.1 | 97.2 | 0.52 | 0.71 | 0.53 |
| | MolGAN | 97.4 | 2.4 | 0.47 | 0.84 | 0.65 |

ORGAN (SMILES instead of graph), Naïve RL (without GAN)

- MolGAN beats other models in terms of optimizing property.
- Unique score of generated molecules was very low.

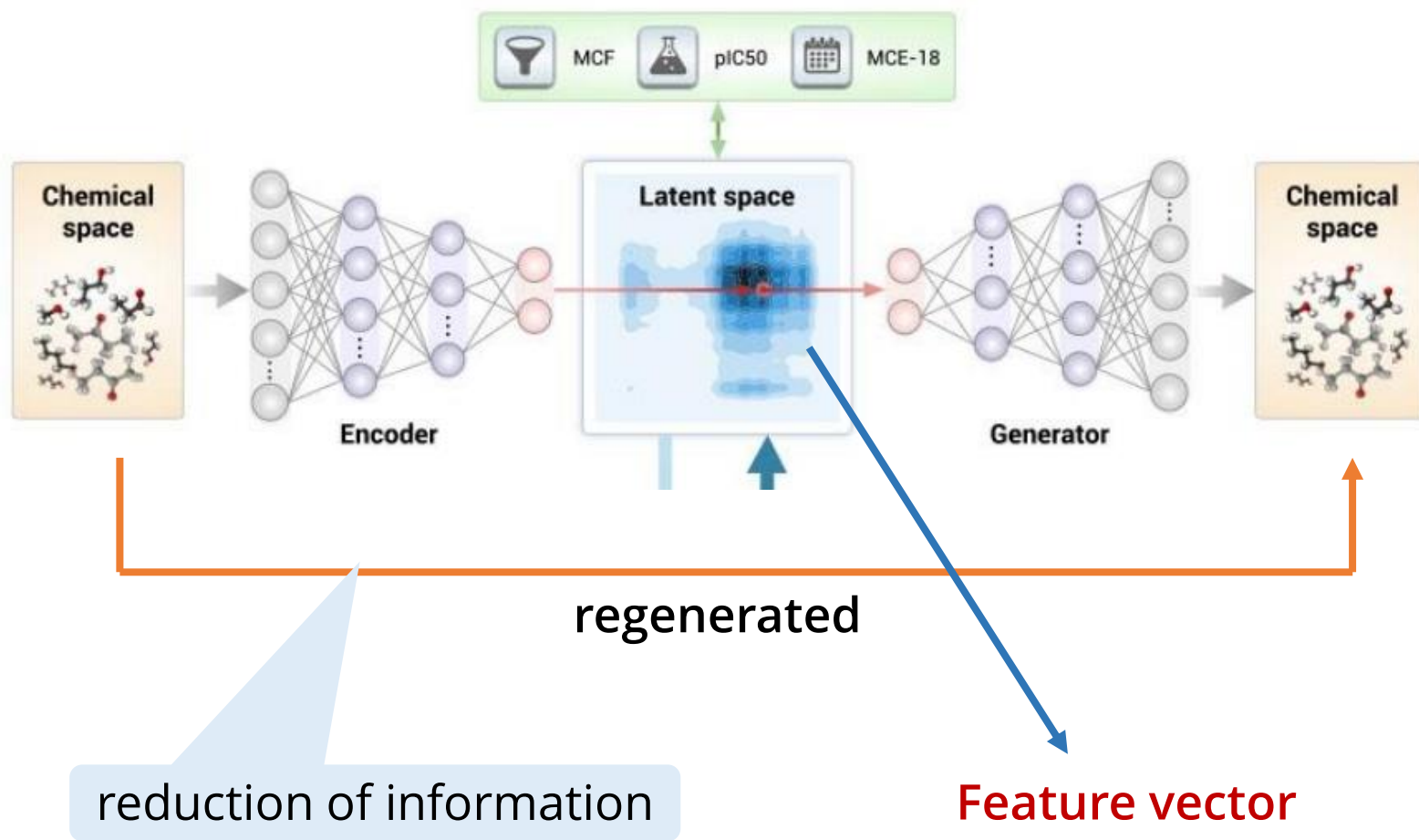
► Identification of DDR1 kinase inhibitor by GENTRL



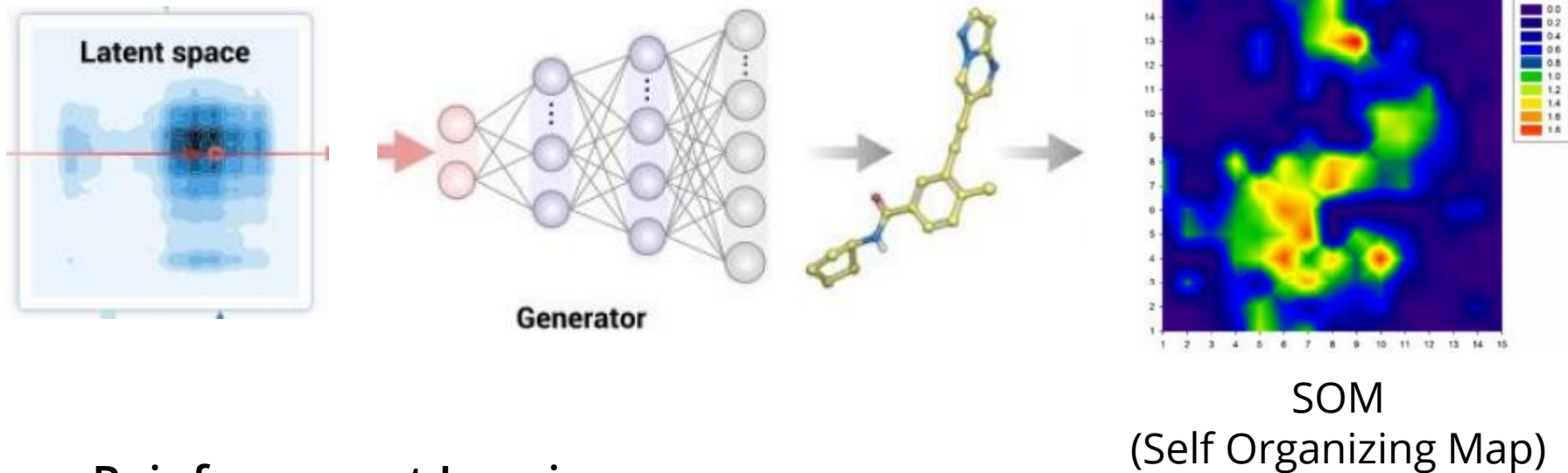
- Day 19 ... 30000 molecules were generated by GENTRL.
- **Day 23** ... **6** molecules were **selected** by prioritization.
- Day 35 ... Synthesis was completed.
- **Day 46** ... **Activities** of synthesized molecules were **confirmed in cell-based assay**.

GENTRL

► Creation of chemical space



► Molecular generation by Reinforcement Learning



Reinforcement Learning

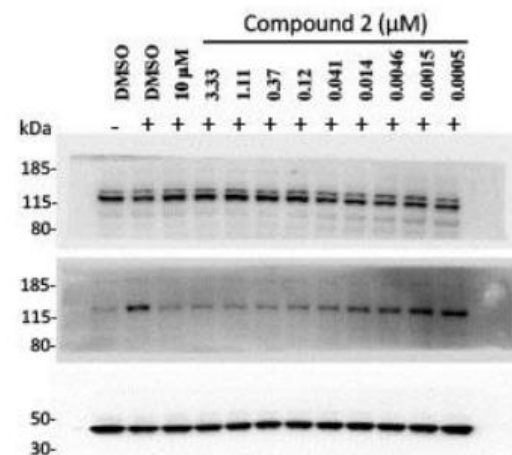
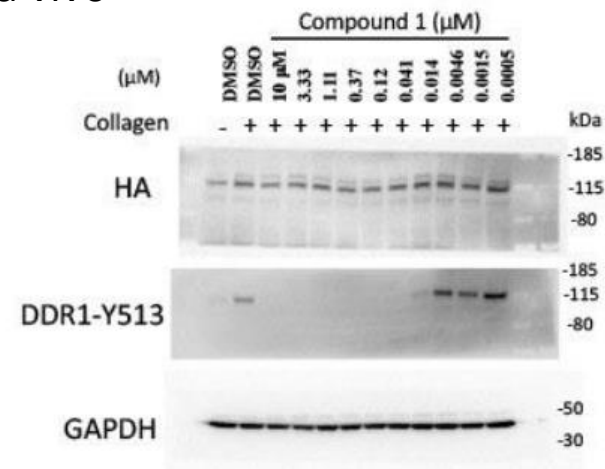
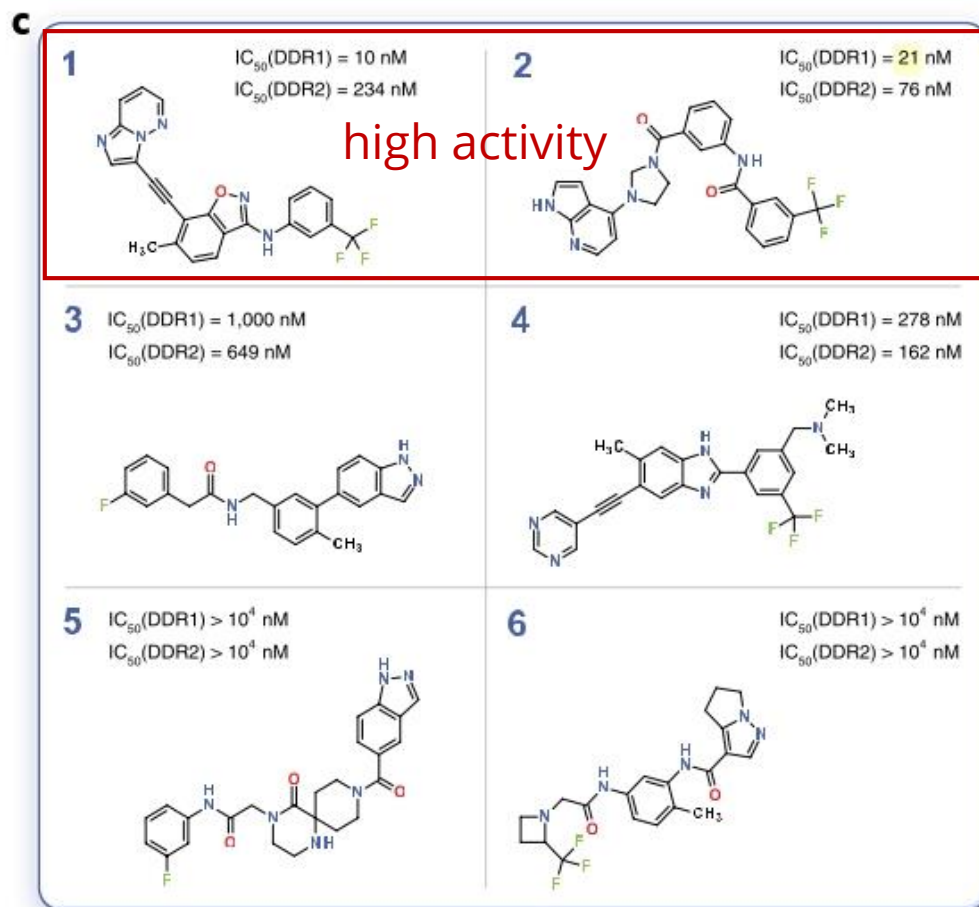
Agent : generator

State : generated molecules

Reward : novelty, kinase inhibition activity, DDR1 inhibition activity

SOM : predict properties of molecules

Selected molecules and inhibitory activity in vitro and in vivo



Summary

Chemical Space

- Chemical space is vast ($\sim 10^{60}$) compared to compound library size ($\sim 10^6, 10^8$).
- Generative model can generate $10^3 \sim 10^5$ drug-like compounds.
- Generative model can control properties of generated molecules by RL.
- The role of generative model is to capture the underlying rules of a data distribution.
- Generative model only reconstruct the training data set.

Molecular representation

- SMILES is not robust to small changes or mistakes.
- By using graph representations, generative model don't need to learn complex syntax, but this method is not perfect.
- There is still a need for research on the optimal molecular representation.
 - Junction Tree (arXiv:1802.04364)
 - 3D (arXiv:1810.11347)

Summary

Evaluation of Model

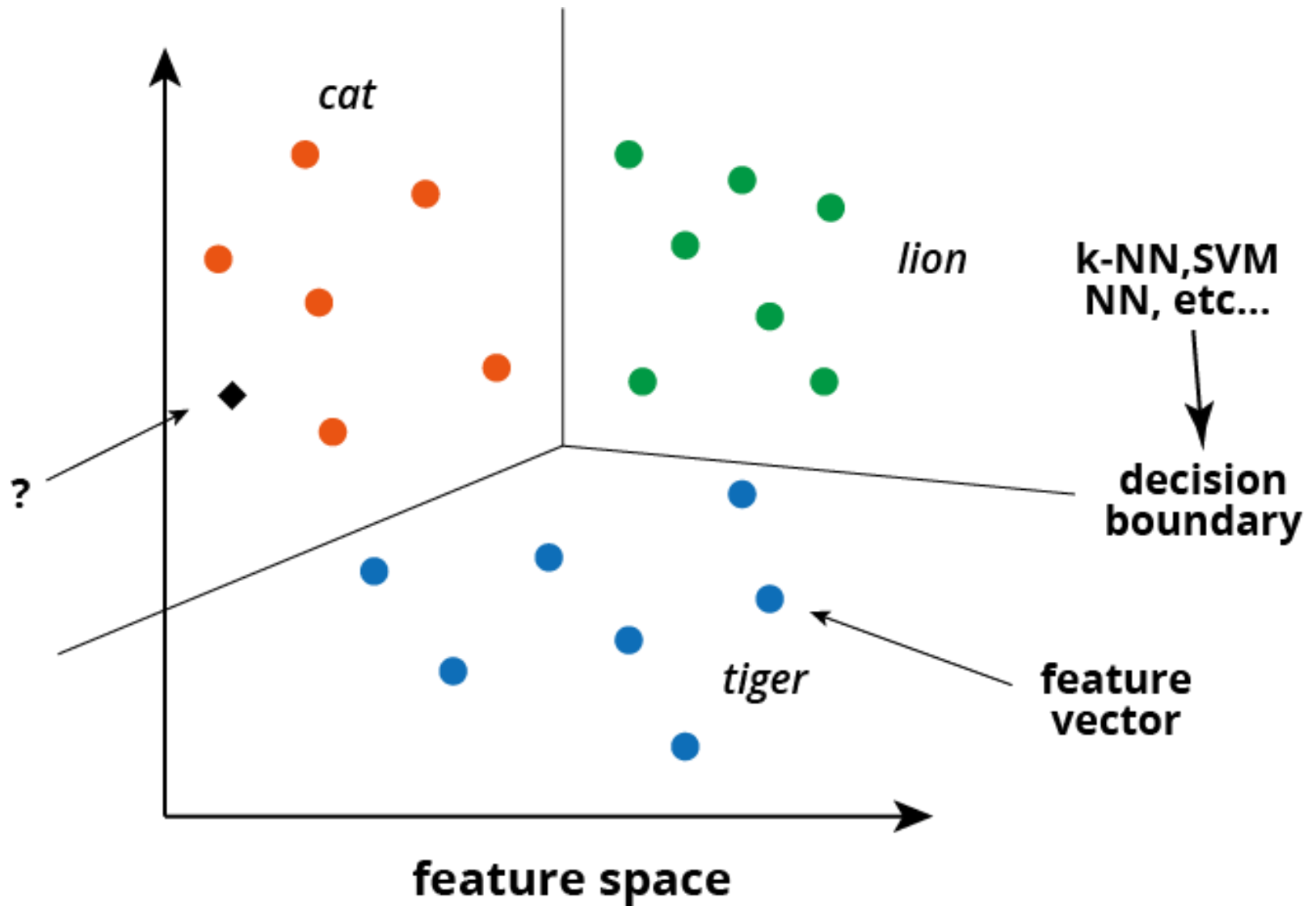
- The performance of each generative model is evaluated by different methods.
 - Number of generated molecules
 - Distribution on 2D map.
 - Properties of generated molecules.
 - Experimental activity.
- Evaluation method of model is needed.
- Several benchmarks are being developed. (J. Chem. Inf. Model, 2019, 59, 1096)

Application in drug discovery

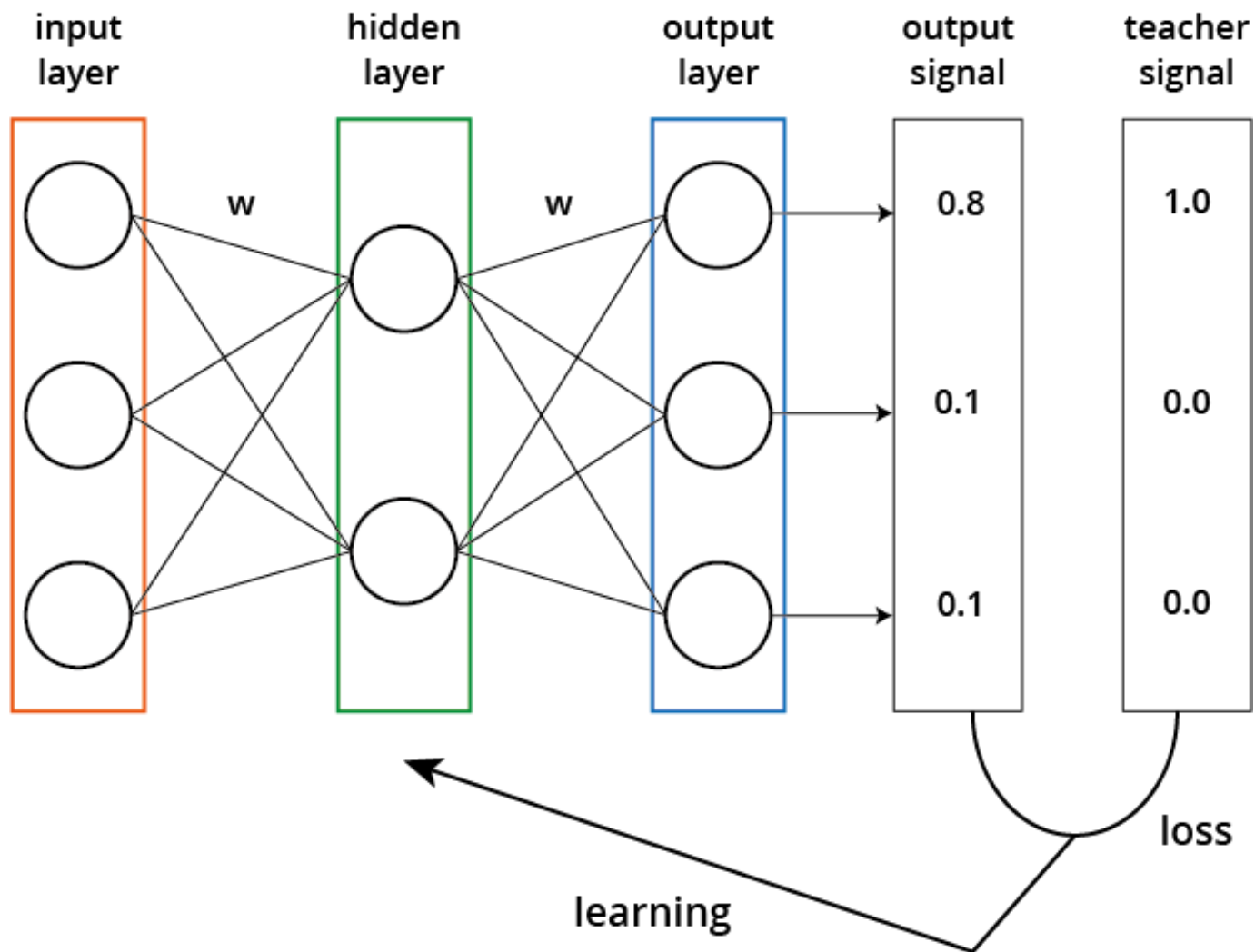
- The generated molecules must be reduced to the number that can be synthesized.
- The generated molecules are necessarily synthesizable.
- SAS (synthetic accessibility score) may prevent generation of molecular diversity.
- Generative model may prove valuable in combination with retrosynthesis AI or virtual screening AI.



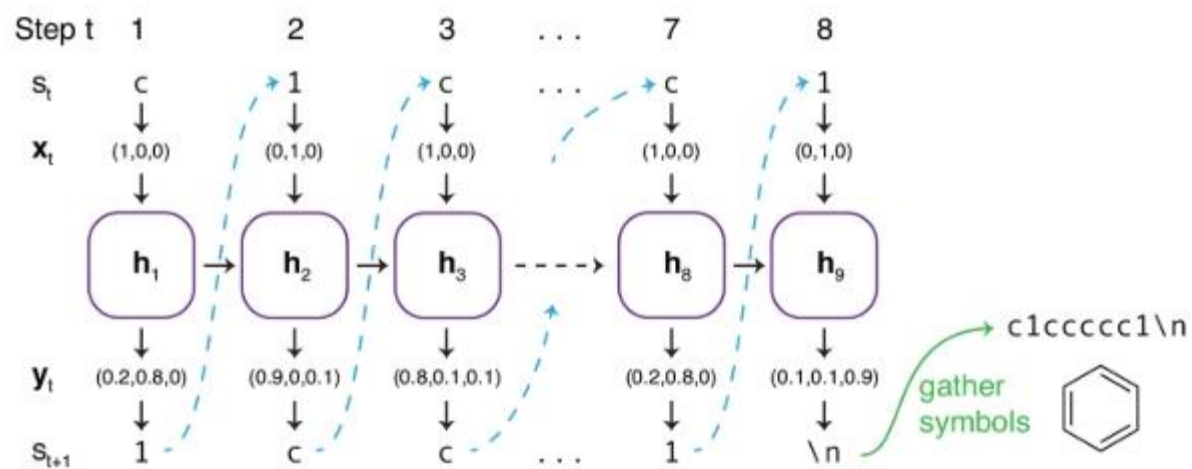
Feature space



NN



RNN



AZ filter

Class 1 : bland structures

- Fewer than 4 carbon atoms etc.

Class 2 : reactive structures

- Anhydride etc.

Class 3 : frequent hitters

- Nitrophenols etc.

Class 4 : dye-like structures

Class 5 : unlike drug candidates or unsuitable fragments

Class 6 : difficult series or natural compounds

Class 7 : general ugly halogenated structures

Class 8 : general ugly oxygen

Class 9 : general ugly nitrogen

Class 10 : general ugly sulphur

SOM

